

Global First Web First? Mobile First? Who's First?

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Abstract:

When creating software, application designers must make a number of choices. Among them are what language to use for the user interface?

When onboarding new customers, we always make the Customer First. We allow them to choose their desired language and we persist that choice in a profile to use later for later email communications, reports, and SMS messages. But what happens if they log in through their mobile device? A mobile device is more an appendage of the user's brain than a desktop or laptop computer is. If the device is in a different language than the user's profile, what language do you send to the device? How do you choose what formats to use for internationalized dynamic information?

This talk will explore these questions and more, focusing on data analysis made over a number of months of user's actual activities and differences between devices used. It will walk through how that data can be used to make market decisions and reduce customer support issues while enhancing the user experience.

Topics to include

- user experience flow and where i18n and I10n step in to craft the user experience
- actual user data and the differences by device
- decisions made as a result of user data
- how the device dictates the locale negotiation
- choosing locale for live session, for messaging, for sms
- designing software to make the right dynamic i18n decisions based on context

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- Who is my customer?
- · To configure
 - Profile
 - UI
 - Email, SMS, Reports

- Ask
 - Where? What region
 - What? Language
 - How? Device

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Mobile Device

- Appendage of user's brain
- Application language?
- Device language
 - Set to what the user actually prefers

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What locale to use?

- Locale resolution
 - All sessions
 - · User profile
 - Cookies
 - IP geo location for Region
 - Web
 - · Headers: language-accept-list
 - User choice

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5



What locale to use? - Mobile

- · Mobile Locale resolution
 - Device system settings
 - Swift
 - currentDeviceLanguage = Locale.current.languageCode
- Android
 - ConfigurationCo mpat.getLocales(Resources.getSy stem().getConfig uration());

- iOS
 - NSLocale .preferredLanguages()
- http headers
 - · User agent?
 - · x-wap-profile

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What does *your* internet world look like?

- · Need data to decide
 - What regions
 - What languages
 - What markets



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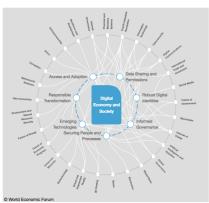
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7



Sources of data

- Published research data
- Examples
 - World Economic Forum
 - internetworldstats
 - Statista
 - Common Sense Advisory
 - Research agencies
 - Forrester
 - · Price-Waterhouse, etc.

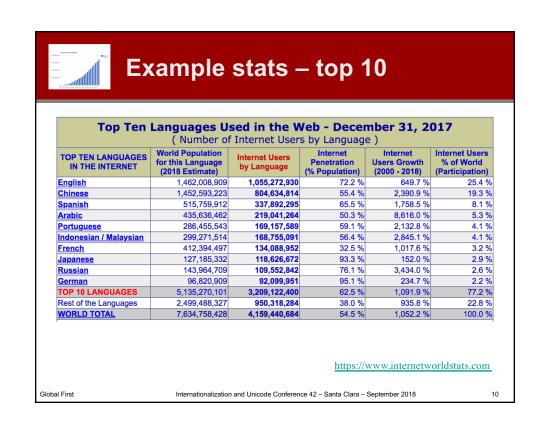


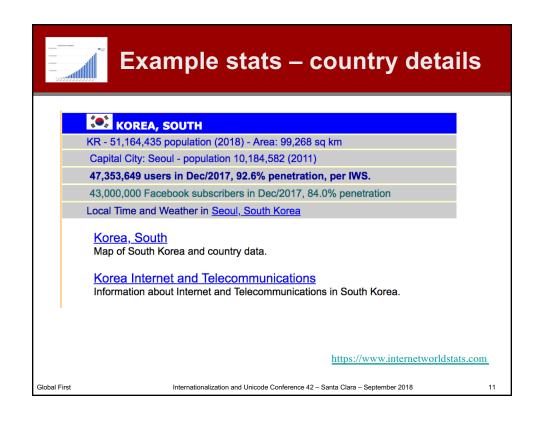
https://toplink.weforum.org/knowledge/explore/all

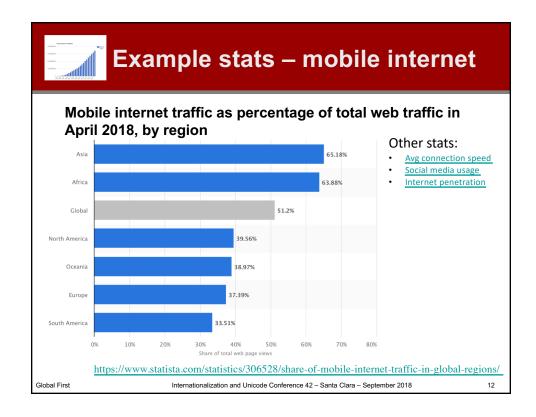
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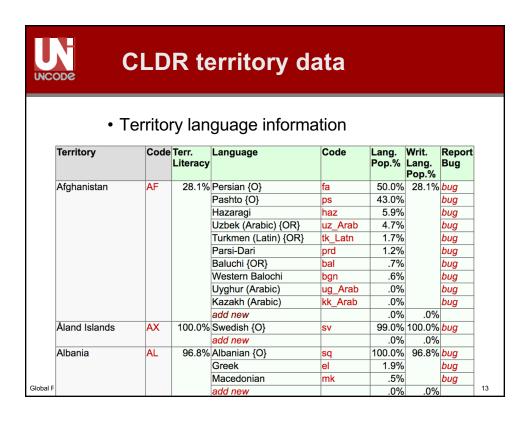
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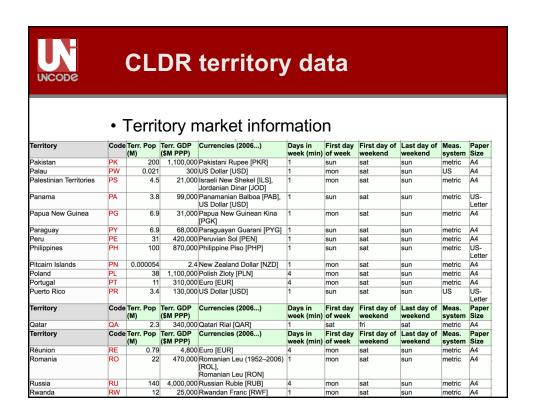












Gather your data

- How well does your product reflect the world?
- · Instrument access to your product
- Record
 - Device info
 - Where: region
 - Language of application
 - Language of device

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Decisions with data

- Markets
- Partner decisions
- Products
 - Platforms to support
 - Priorities on platforms
- Audience
 - Consumer
 - Business

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Your data

- User settings
- Application settings
- Server settings

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Their data - IP

- · IP address
 - geoip location
 - -ISP
 - Mobile carrier
 - (can be fooled by VPN)

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Their data - Device settings

- Application settings
 - Config info from your application
- Locale preferences
 - System settings

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10



Their data - http headers

- accept-language
- x-Wap-Profile
 - UAProfile of mobile device
- x-ATT-Device

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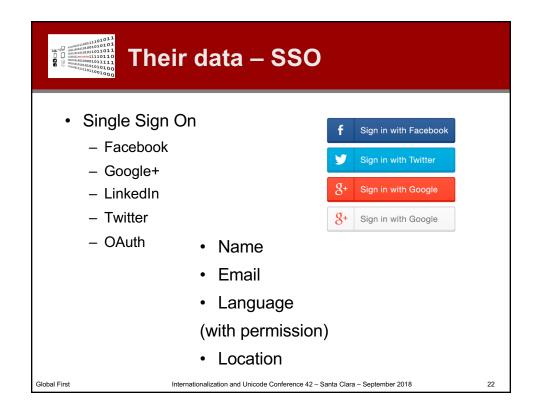
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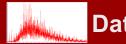


- RFC 7231
 - Product(s)
 - Version(s)
- · Different for every manufacturer
- · Can identify specific device

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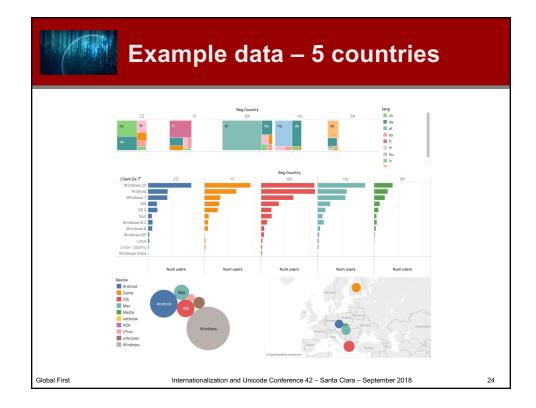


Data noise

- Bots
 - 51.8% of all internet traffic in 2017
- Hackers
- Default settings (US, null)
- VPNs
 - Hide IP, location, ISP, Carrier
- Data attenuation
 - SaaS may lose original requester state
 - Guest access

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Thank you!

References

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27



- Device Information Detection
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 - https://www.developershome.com/wap/detection/
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